**Aim of the Game**

* Eleven horses enter a race. The first one to pass the finish line wins.

**Rules**

* Each person rolls the dice to determine their horse for the race. Write your name next to your horse, previously labeled 2 to 12.
* Note: if there are less than 12 people in the group, some horses will go unclaimed.
* Each player should have a unique color for their horse; unclaimed horses will be all one color as determined by the group (e.g., pencil, blue, black)

**How to play**

* Roll the two dice and add the scores.
* Shade one space in your row, moving towards the finish line. (If colors are unavailable, marking ‘x’ will suffice.)
* Keep rolling the dice.
* The horse that is first past the finishing line wins.

**Continue to the prediction questions**

1. **Prediction: Before you start the race**, write down the order you predict the horses will finish.

|  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Horse | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 |
| Finishes… |  |  |  |  |  |  |  |  |  |  |  |

1. **Why do you predict this?** Justify your reasoning.





**Begin the race!**